

21st Century Software Engineering

Michael Stankosky, D.Sc.
The George Washington University

New Perspectives

- Break It
- Knowledge is Currency
- Collaboration is Wallet
- World is FLAT
- Internet is the computer
- 3Cs

Software FORMULA

- GoodSoftware = C3squared

Stankosky's Software Engineering LAWS

- It's not about software
- Software @ speed of business
- No bugs – don't put them in
- Collaborate – Collaborate – Collaborate
- User is designer
- Less is more; lesser is most

Stankosky's Software Engineering Laws (2)

- If at first you don't succeed, get someone else
- Design twice; test 4 times; code once
- Software supports the operations – not vice versa
- Design with integration/interfaces in mind
- Design with enterprise in mind
- Design with globalization in mind

QUESTIONS

- MSTANKO@GWU.EDU