



# Platforms for Innovation

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# Introduction

*Platforms for Innovation, Platforms of Innovation*



••••• AT&T's IP Platform

••••• IP Platforms as Platforms of Innovation

••••• Public Policy Implications



# AT&T's IP Platforms

*Platforms for Innovation, Platforms of Innovation*



**AT&T is leading the IP transition  
through network and service innovation.**



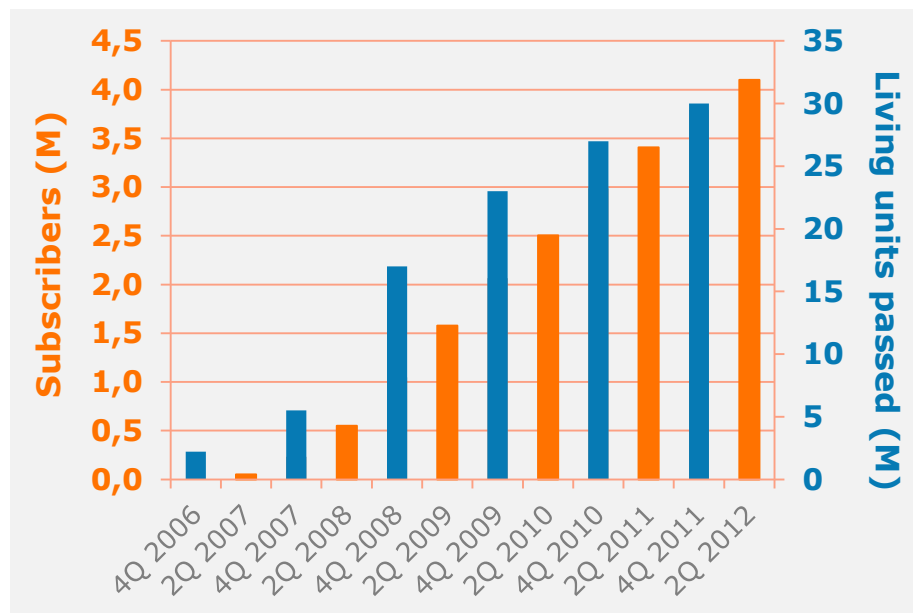
# AT&T U-verse®

## The Basics



- 4.3M U-verse® TV subscribers
- **Fastest growing** TV provider in the U.S.
- **138 markets** across 22 states
- **30M** living units passed with our advanced fiber network
- Integrated features, content across **multiple devices**
- More than **30 interactive TV apps** available... *with more launching*
- **7.1M** U-Verse High Speed Internet Customers
- Approximately **75%** of U-verse® TV subscribers have a triple or quad-play
- Enables up to **4** simultaneous high-definition TV streams, VoIP service, and up to **24Mbps** Internet access speeds

AT&T U-verse Subscriber and Deployment



All numbers based on Q3 2012 results



# AT&T Mobility

## The Basics

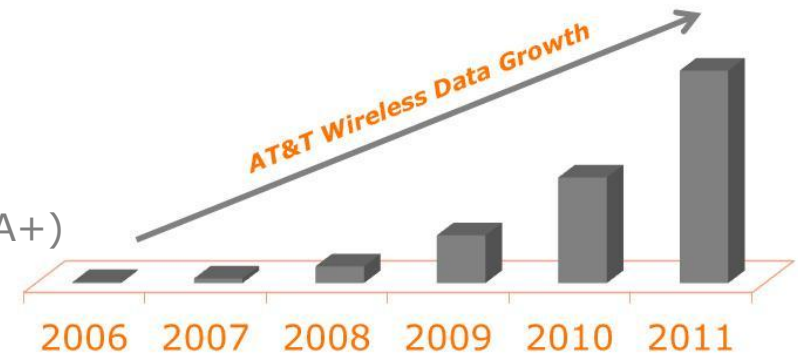


- **105.9M** AT&T Wireless subscribers
- **44.5M** smartphone customers
- **More than 40%** of AT&T's smartphone customers use a 4G-capable device (HSPA+ and/or LTE postpaid)
- **13.7M** connected devices
- **6.4M** branded computing subscribers – tablets, tethering plans and other data-only devices
- **77** LTE markets launched
- **275M** people covered by 4G network (HSPA+)

The AT&T Network carries **30.4 petabytes** of Data Traffic on an Average Business Day

*(equivalent to 124 transmissions of the Library of Congress' total content)*

••••• **20,000% wireless data growth over the last 5 years**



All numbers based on Q3 2012 results



# AT&T U-verse® and Mobility

## Platforms for Innovation



New platforms,  
including business services,  
represent over 80% of  
AT&T's 3Q12 revenues

Xbox 360  
iOS  
Android  
Windows  
Blackberry  
Tablets  
Wireless STB

➤ **Devices**

AT&T  
Third Party  
AT&T  
Third Party

➤ **Applications**



Next Gen Apps

Speech  
Location  
Messaging

• IPTV  
• VoIP  
• High Speed Internet Access

• 3G  
• 4G  
• 4G LTE

➤ **Platform**

U-verse®

Mobility

➤ **Network**



# AT&T Foundry

## The Basics



••••• **\$80M** investment by 6 strategic partners – Ericsson, Alcatel-Lucent, Amdocs, Microsoft, Cisco, Juniper

••••• Foundry locations in **California, Texas and Israel**

••••• **75+** developer events focusing on education, healthcare and open networks

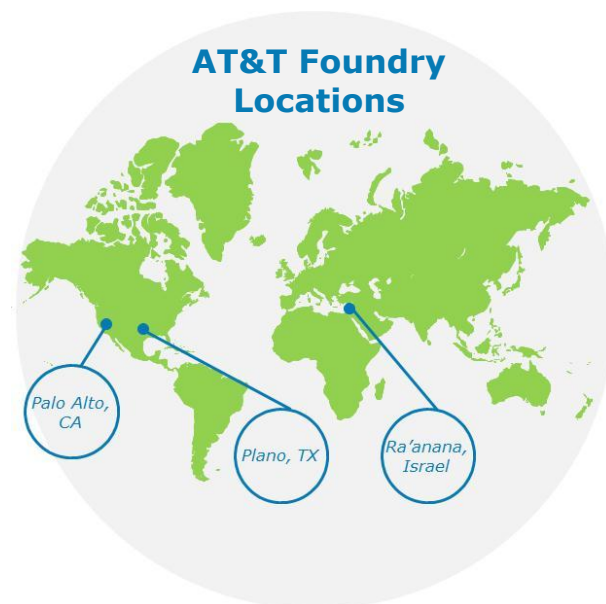
••••• **2,000+** companies scouted

••••• Deploying APIs in the AT&T cloud for developers  
2009 – **300M** API calls/month  
2011 – **4.7B** API calls/month

••••• **14** projects launched

••••• **3xs** cycle time improvement

••••• The Innovation Pipeline (TIP)  
**103,000+** employee members  
**17,000+** ideas submitted since 2009 launch  
**\$27M** funding committed  
**50+** projects funded



# AT&T Foundry

## Platform for Innovation



**THE FORMULA:**

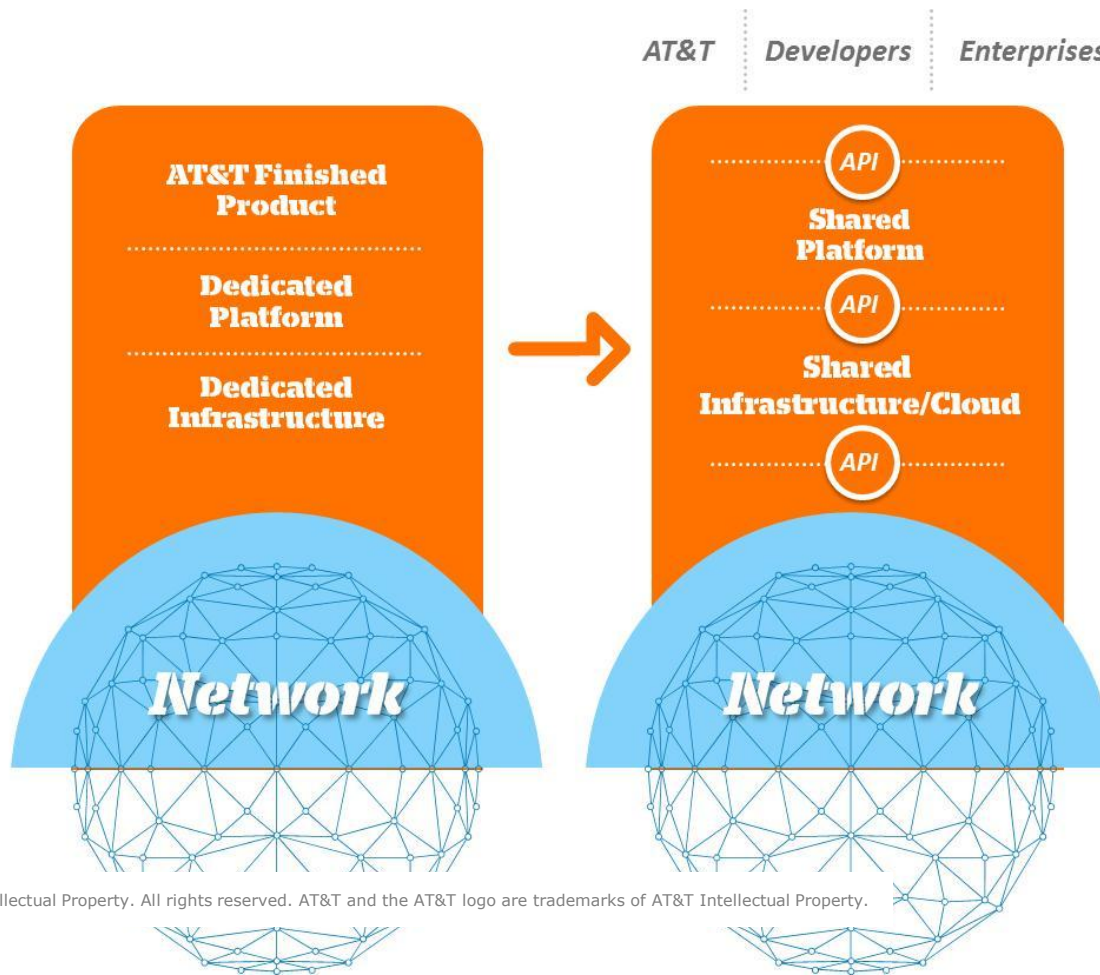
AT&T  
Developers  
Technology Suppliers



AT&T  
Foundry



Applications  
Products  
Prototypes



*Opening AT&T's network for collaboration and speed*



# IP Platforms

*Platforms for Innovation, Platforms of Innovation*



**IP-based networks are fundamentally different from traditional network platforms, such as the telephone network.**



# IP Transition



*Legacy regulation is based on 20th Century single provider markets and single purpose networks and is not compatible with today's robustly competitive marketplace.*

## Old World



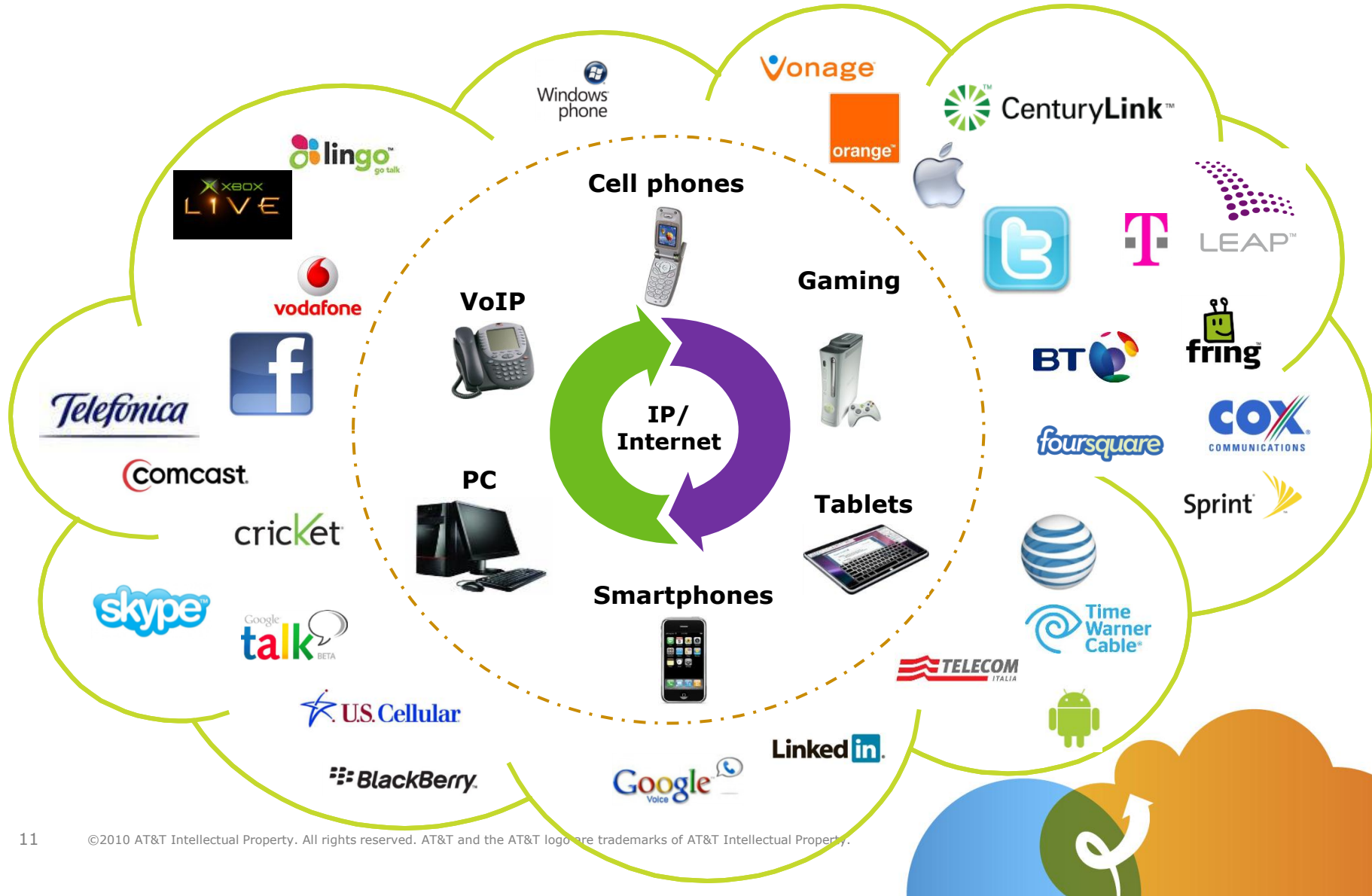
## New World



# IP Transition



The evolution of technology and consumer behaviour has created an ecosystem with a large number of market players unencumbered by legacy regulation.



# Public Policy Implications

*Platforms for Innovation, Platforms of Innovation*



**What does this mean from a policy perspective?**



# IP Interconnection



*The success of the ecosystem is attributable to market-driven commercial negotiations*

- Commercially negotiated interconnection agreements – mostly handshakes (i.e. no paper contract)
- Process has proven to be flexible and adaptable to constant change in marketplace and exponential growth.
- Fully competitive:
  - Providers have many choices for connectivity – direct and indirect
  - Transit prices consistently in decline
- Accommodates multiple business models – backbone, CDN, ISP etc.

***Yet, some are calling for extension of old world regulation to the new world.***



# Policy Framework

## Looking Ahead



- Recognizes multi-layered ecosystem of providers.
- Provides proper incentives for investment.
- Facilitates migration from legacy TDM technology to IP.
- Encourages convergence and network efficiency and discourages operation of separate voice and data networks
- Understands the need to accommodate social objectives - e.g. disability access, emergency access etc.
- Ensures that broadband is widely available – no one gets left behind.
- Limits economic regulation to case-by-case basis based on factual evidence of market failure and not predictive judgments.





*Rethink Possible*<sup>®</sup>

